

TGYLL FALL MEETING

AGENDA

- Review of Fall Tournament and Play Day Schedules
- Review of Game Rules at Each Grade Level
- Review of New Youth Rules for 2019
- Best Practices and Sportsmanship
- Discussion: What worked (and didn't work) from spring season
- Other Discussion

TGYLL Game Rules

- Section 6 of Bylaws
- Games will be played in accordance with the Official Rules of Girls Lacrosse as written by US Lacrosse.
- Exceptions can be approved and implemented by majority vote.
- If there is a conflict between US Lacrosse rules and rules in TGYLL bylaws, the rules in the bylaws control.
- For Purposes of TGYLL League Play:
 - 14U is 7th/8th
 - 12U is 5th/6th
 - 10U is 3rd/4th
 - 8U is 1st/2nd

TGYLL Game Rules 1st – 4th Grade

- Two 20-minute running clock halves
- No checking
- No score is kept
- 7 v 7 with a goalie
- If a team cannot field a full team (10 players), a shot blocker may be used.
- **All shots must be overhand if shooting against a shot blocker, and a ball rolled under a shot blocker will not be counted as a goal.**
- **The shot blocker should be the Rage Cage shot blocker or something similar (that allows for plenty of space for shots to go in)**

Shot Blockers

TGYLL Approved Shot Blocker



Illegal Shot Blocker



TGYLL Game Rules 5th and 6th Grade

- Two 25-minute running clock halves
- Two 20-minute running clock halves for back-to-back games
- 12 v 12 with a goalie
- Modified checking
- Score is kept

TGYLL Game Rules 7th and 8th Grade

- Two 25-minute running clock halves
- 12 v 12 with a goalie
- Modified checking
- Score is kept

TGYLL Game Rules – General Amendments

- Mercy Rule:
 - If a team trails by six goals or more, the team may elect to invoke the Mercy Rule.
 - If the team that is ahead wins the draw, the referee will blow the whistle and the trailing team will be awarded possession (indirect free position).
- One Pass Rule:
 - In effect for all 1st/2nd/3rd/4th and 5th/6th games.
 - Team must make one bona fide pass attempt before shooting.
 - Purpose of this rule is to get as many girls involved as possible.
 - Goalkeeper's clear does not count.
- Playing Up/Down
 - Although possible, it is not recommended that players play up a level.
 - Players may not play down a level under any circumstances.

TGYLL Game Rules – General Amendments

- Coach on Field:
 - For 1st/2nd/3rd/4th grade games, each team may have one coach on the field to instruct players.
- Draw After Goal Scored:
 - Different than US Lacrosse rule for 10U and 8U
- Contested Ground Balls:
 - No restrictions for the number of players contesting a ground ball.

New 2019 US Lacrosse Youth Rules

- **Self-Start:**

- A player who is fouled, after coming to a stop, may continue the course of play without waiting for an additional whistle.
- Offending player must move 4 meters behind, and all other players must move 4 meters away.
- Cannot self-start if game clock is stopped or ball is within critical scoring area.
- This is not the same as free movement.

- **Penalty Zone Within 8-Meter Arc:**

- Safety-based change to minimize risk around 8-meter free positions
- Penalty zone is the area 8 meters away from the goal circle above the goal line extended and the area created by the extension of the 8-meter mark to the dots and across the dots.
- Defensive positioning on the hash marks

New 2019 US Lacrosse Youth Rules

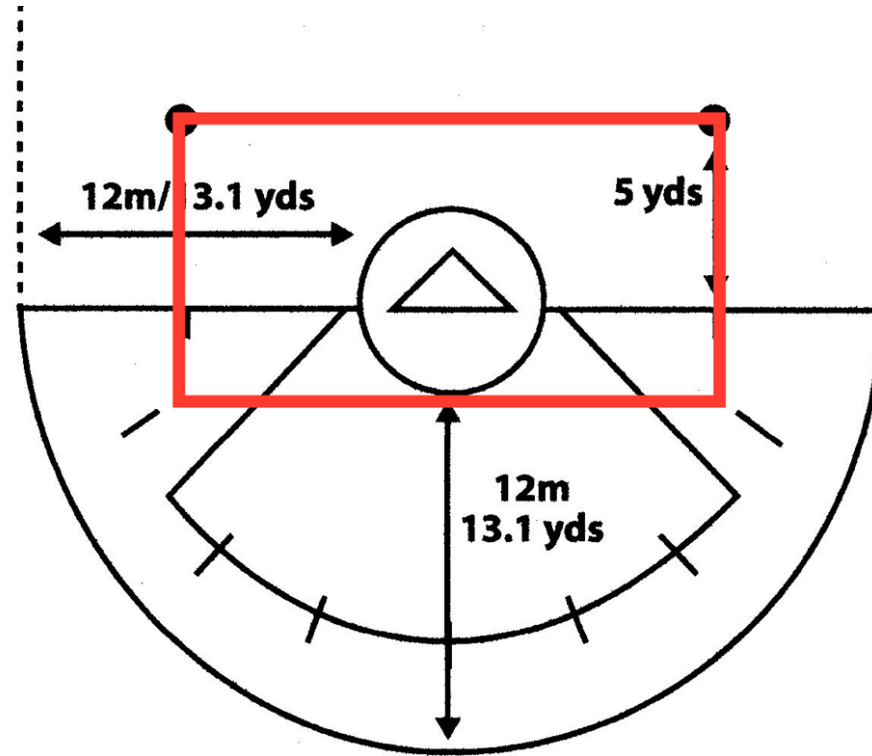


Diagram 4 - Critical Scoring Area

New 2019 US Lacrosse Youth Rules

- **Transitional Checking – 7th/8th Only**
- Allows checks above the shoulder but extends the sphere area around the head where checks are not allowed from 7 inches to 12 inches.
- Checks across the body are prohibited.

Best Practices: Sportsmanship

- Play your weaker players
- Require multiple passes (3, 5, 10) before shooting
- Require all goals to be assisted or from designed plays
- Limit players to a certain number of goals per game
- Have your players use their off hand exclusively
- Rotate players taking the draw
- Put your best players on defense or, better yet, on the bench
- Play short a player (or two)
- Turn off the scoreboard
- Share players if the other team is short-handed or thin
- Stop shooting altogether